

|           | <b>Search Text</b>   |
|-----------|--|
| <b>1</b>  | <b>predefined adj m ssages</b>   |
| <b>2</b>  | <b>(predetermined adj m ssag s) and game</b>   |
| <b>3</b>  | <b>predetermined adj message</b>   |
| <b>4</b>  | <b>(predetermined adj message) and game</b>  |
| <b>5</b>  | <b>"5999808"</b>   |
| <b>6</b>  | <b>((("5999808") or ("6028866") or ("6253061") or ("6117013") or ("6028866"))).PN.</b> |
| <b>7</b>  | <b>6028866.URPN.</b>   |
| <b>8</b>  | <b>("4998199"   "5040175"   "5636209"   "5677909"   "5748100"   "5774673").PN.</b>     |
| <b>9</b>  | <b>((("6383075") or ("5797085"))).PN.</b>  |
| <b>10</b> | <b>"9723853"</b>   |
| <b>11</b> | <b>"5108115"</b>   |
| <b>12</b> | <b>"2701181"</b>   |
| <b>13</b> | <b>"5618045"</b>   |
| <b>14</b> | <b>"9323125"</b>   |
| <b>15</b> | <b>"9847589"</b>   |
| <b>16</b> | <b>(predetermined adj message) and wireless</b>  |
| <b>17</b> | <b>((predetermined adj message) and wireless) and game</b>                             |
| <b>18</b> | <b>controller same massage</b>   |
| <b>19</b> | <b>(controller same massage) and game</b>  |
| <b>20</b> | <b>(463/41).CCLS.</b>  |
| <b>21</b> | <b>(463/40).CCLS.</b>  |
| <b>22</b> | <b>wireless and internet and game and phone and PDA and message</b>                    |
| <b>23</b> | <b>instant adj messaging</b>   |
| <b>24</b> | <b>instant adj messag</b>  |
| <b>25</b> | <b>(instant adj message) and game</b>  |

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| <b>26</b> | <b>message same player</b>   |
| <b>27</b> | <b>messag same player and game</b>                                 |
| <b>28</b> | <b>message same player same between</b>                            |
| <b>29</b> | <b>(message same player same between) and internet</b>             |
| <b>30</b> | <b>phone same game</b>   |
| <b>31</b> | <b>players same message</b>  |
| <b>32</b> | <b>players adj2 message</b>  |
| <b>33</b> | <b>(players same message) and internet</b>                         |
| <b>34</b> | <b>(players same message) and internet and game</b>                |
| <b>35</b> | <b>cellular adj phone</b>  |
| <b>36</b> | <b>(cellular adj phone) and IM</b>                                 |
| <b>37</b> | <b>(cellular adj phone) and IM and game</b>                        |
| <b>38</b> | <b>(cellular adj phone) and game</b>                               |
| <b>39</b> | <b>instant adj messaging</b>                                       |
| <b>40</b> | <b>((cellular adj phone) and game) and (instant adj messaging)</b> |
| <b>41</b> | <b>(cellular adj phone) and (instant adj messaging)</b>            |
| <b>42</b> | <b>(instant adj messaging) and wap</b>                             |
| <b>43</b> | <b>cellular adj phone</b>  |
| <b>44</b> | <b>instant adj messaging</b>                                       |
| <b>45</b> | <b>(cellular adj phone) and (instant adj messaging)</b>            |
| <b>46</b> | <b>(cellular adj phone) and game</b>                               |
| <b>47</b> | <b>(cellular adj ph ne) and game and message</b>                   |
| <b>48</b> | <b>(cellular adj ph ne) and message</b>                            |
| <b>49</b> | <b>(cellular adj ph ne) and message and player</b>                 |

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| <b>50</b> | <b>pr d fined and messages</b>                                 |
| <b>51</b> | <b>pr defined and messages and game</b>                        |
| <b>52</b> | <b>predefined adj messages</b>                                 |
| <b>53</b> | <b>game and phone</b>  |
| <b>54</b> | <b>game and phone and internet</b>                             |
| <b>55</b> | <b>predetermined adj message</b>                               |
| <b>56</b> | <b>(predetermined adj message ) and WAP</b>                    |
| <b>57</b> | <b>(predetermined adj message ) and between<br/>adj player</b> |
| <b>58</b> | <b>(predetermined adj message ) and pda</b>                    |
| <b>59</b> | <b>(predetermined adj message ) and player</b>                 |
| <b>60</b> | <b>(predetermined adj message ) and phone</b>                  |
| <b>61</b> | <b>380/251</b>   |
| <b>62</b> | <b>phone same pda</b>  |
| <b>63</b> | <b>(phone same pda) and game</b>                               |
| <b>64</b> | <b>(predetermined adj message ) and chat</b>                   |
| <b>65</b> | <b>phone same game</b>   |
| <b>66</b> | <b>(phone same game ) and pda</b>                              |
| <b>67</b> | <b>(cellular adj phone) same pda and game</b>                  |
| <b>68</b> | <b>multi adj player and online and game</b>                    |
| <b>69</b> | <b>multiple adj player and online and game</b>                 |
| <b>70</b> | <b>multiple adj player and game</b>                            |
| <b>71</b> | <b>(multiple adj player and game) and phone</b>                |
| <b>72</b> | <b>character and pda and cellular</b>                          |
| <b>73</b> | <b>character and pda and cellular and game</b>                 |
| <b>74</b> | <b>fight and pda and cellular and game</b>                     |
| <b>75</b> | <b>barand pda and cellular and game</b>                        |
| <b>76</b> | <b>bar and pda and cellular and game</b>                       |
| <b>77</b> | <b>463/8 and pda</b>   |

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| <b>78</b>  | <b>463/7 and pda</b>  |
| <b>79</b>  | <b>463/7 and ph ne</b>  |
| <b>80</b>  | <b>463/8 and phone</b>  |
| <b>81</b>  | <b>"9323125"</b>  |
| <b>82</b>  | <b>"9847589"</b>  |
| <b>83</b>  | <b>predefined adj messages</b>  |
| <b>84</b>  | <b>predefined adj message</b>   |
| <b>85</b>  | <b>predefined adj message</b>   |
| <b>86</b>  | <b>predefined adj message and game</b>  |
| <b>87</b>  | <b>predetermined adj messages</b>   |
| <b>88</b>  | <b>predetermined adj message</b>  |
| <b>89</b>  | <b>(predetermined adj message) and game</b>                                   |
| <b>90</b>  | <b>(predetermined adj message) and game</b>                                   |
| <b>91</b>  | <b>(predetermined adj message) and gaming</b>                                 |
| <b>92</b>  | <b>predetermined adj message</b>  |
| <b>93</b>  | <b>93/23125</b>   |
| <b>94</b>  | <b>"9323125"</b>  |
| <b>95</b>  | <b>cell adj phone and game</b>  |
| <b>96</b>  | <b>cell adj phone and game</b>  |
| <b>97</b>  | <b>mobile adj phone and game</b>  |
| <b>98</b>  | <b>(mobile adj phone and game) not (cell adj phone and game)</b>              |
| <b>99</b>  | <b>(mobile adj phone and game) and (cell adj phone and game)</b>              |
| <b>100</b> | <b>(mobile adj phone and game) or (cell adj phone and game)</b>               |
| <b>101</b> | <b>((m bile adj phone and game) or (cell adj ph ne and game)) and message</b> |
| <b>102</b> | <b>463/41</b>   |

|            | <b>Search Text</b>  |
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| <b>103</b> | <b>463/41.ccls.</b>   |
| <b>104</b> | <b>463/41 n t 463/41.ccls.</b>  |
| <b>105</b> | <b>("3830387").PN.</b>  |
| <b>106</b> | <b>wpa phone game</b>   |
| <b>107</b> | <b>tire changing simulator</b>  |
| <b>108</b> | <b>tire same changing same simulator</b>  |
| <b>109</b> | <b>tire same changing same simulator</b>  |
| <b>110</b> | <b>nascar and tire and change</b>   |
| <b>111</b> | <b>nascar and tire</b>  |
| <b>112</b> | <b>change same tire</b>   |
| <b>113</b> | <b>wap and phone and game</b>   |
| <b>114</b> | <b>sms and wireless and game</b>  |
| <b>115</b> | <b>harma.in.</b>  |
| <b>116</b> | <b>harma.in.</b>  |
| <b>117</b> | <b>"5663717"</b>  |
| <b>118</b> | <b>kotzin.in.</b>   |
| <b>119</b> | <b>kotzin.in. and motorola</b>  |
| <b>120</b> | <b>game and motorola</b>  |
| <b>121</b> | <b>game and motorola and phone</b>  |
| <b>122</b> | <b>game and motorola and phone and message</b>  |
| <b>123</b> | <b>game and motorola and phone and predefined<br/>adj message</b>                             |
| <b>124</b> | <b>game and motorola and phone and message</b>  |
| <b>125</b> | <b>game and wap and phone and message</b>   |
| <b>126</b> | <b>(game and wap and phone and message) not<br/>(game and motorola and phone and message)</b> |
| <b>127</b> | <b>("6173316").PN.</b>  |
| <b>128</b> | <b>(2002/0112014).CCLS.</b>   |
| <b>129</b> | <b>("0112014").PN.</b>  |

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| <b>130</b> | <b>"0112014"</b>   |
| <b>131</b> | <b>"2002/0112014"</b>  |
| <b>132</b> | <b>bennett.in.</b>   |
| <b>133</b> | <b>bennett.in. adj simon</b>   |
| <b>134</b> | <b>kovacs.in. and multimedia</b>   |
| <b>135</b> | <b>kovacs.in. and gmae</b>   |
| <b>136</b> | <b>kovacs.in. and game</b>   |
| <b>137</b> | <b>"6061718"</b>   |
| <b>138</b> | <b>463/42.ccls. and message and phone</b>  |
| <b>139</b> | <b>463/42.ccls.</b>  |
| <b>140</b> | <b>463/42.ccls. and message</b>  |
| <b>141</b> | <b>(463/42.ccls. and message) not (463/42.ccls. and message and phone)</b>   |
| <b>142</b> | <b>455/\$.ccls. and game</b>   |
| <b>143</b> | <b>455/\$.ccls. and game</b>   |
| <b>144</b> | <b>455/\$.ccls. and game and messages and login</b>  |
| <b>145</b> | <b>("4445187"   "5550907"   "5561419"   "5593349"   "5605505"   "5609525"   "5618045"   "5717923"   "5727950"   "5738583"   "5797085"   "5806849"   "5809415"   "5855483"   "5855515"   "5893064"   "5895471"   "5899810"   "5933778"   "5971397"   "5974300"   "5991735"   "5999808"   "6356905"   "6401085").PN.</b> |
| <b>146</b> | <b>455/\$.ccls. and game and messages</b>  |
| <b>147</b> | <b>"287722"</b>  |
| <b>148</b> | <b>taxt adj c mmunication adj devic</b>  |
| <b>149</b> | <b>t xt adj communication adj device</b>   |

|            | <b>Search Text</b>            |
|------------|-------------------------------|
| <b>150</b> | <b>text adj communication</b> |